Cheat Sheet

\* A newline character is written **“/n”.**

\* A function that calls itself is called *recursive*.

If/else

**If** ‘something’ **{**

‘do something’

**}** **else {**

‘something else’

**}**

If/else…if/else

**If** ‘something’ **{**

‘do something’

**}** **else if {**

‘something’

**} else**

\* You can get the Nth character, or letter, from a string by writing “string”[N]

**METHODS**

.toUpperCase 🡪 converts string to all uppercase

.toLowerCase 🡪 converts string to all lowercase

.push() 🡪 adds a value to the end of an array

.pop() 🡪 removes a value at the end of an array

*Stack:*

- A data structure that allows you to *push()* values into it and *pop()* them out

- The thing that was added last is removed first

.unshift() 🡪 adds to the beginning of an array

.shift() 🡪 removes from the beginning of an array

.indexOf 🡪 Searches through an array from the start 🡪 end and returns the index at which the requested value was found or -1 if not found

.lastIndexOf 🡪 same as above but begins at the end 🡪 start

.trim 🡪 Removes whitespace from the start and end of a string.

*prototype:*

- Another object that is used as a fallback source of properties